COMPUTER SCIENCE AND ENGINEERING

YEAR: 2020-2021

BATCH: 2020-2024

S1 CSE

MAT 101	Linear Algebra and calculus	AMBILI
PHT 100	Engineering Physics	DR.B SASI
EST 110	Engineering Graphics	K.S SASI
EST 120	Basic Civil and Mechanical	JOHN P GEORGE AND NEERAJA
HUT 101	Life skills	DR. SHALINI SASI
PHL 120	Engineering Physics Lab	DR. B.SASI
ESL 120	Civil and Mechanical workshop	ATHUL AND NEERAJA

MAT 101 Linear Algebra and calculus

Sl.	Course Objectives	Subject Learning Outcomes or
		Course Outcomes
No.		On completion of course the students will
		be able to:
1	To give the definition of an infinite series and explain what is meant by the sequence of partial sums. Relate the convergence or divergence of the series to the sequence of partialsums.	Evaluate the limit of a sequence of numbers (infinite series) and determine whether the series converges.
2	Compute partial derivatives of functions of several variables. Apply the theorem on mixed partial derivatives.	Understand the meaning of partial derivatives and calculate partial derivatives.
3	Use concepts of calculus to the model real-world problems	Compute dot product, cross product, length of vectors. Compute partial derivatives, derivatives of vector-valued functions, gradient functions.
4	Evaluate volumes of bounded solids and areas of bounded regions by using the ideas of double and triple integrals.	To change a double integral to polar co ordinate. Compute (relatively simple) triple integrals
5	Apply the concept of line integral to work and circulation. Know the definition and properties of conservative vector fields and their relationship to gradientfields.	Determine if a vector field is conservative and find a potential function if conservative. Evaluate line integrals in the plane and in space, including line integrals of vector fields.

PHT 100 ENGINEERING PHYSICS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
NO.		On completion of course the students will
		be able to:
1	Dynamics of mechanical and electrical	Solve for the solutions and describe the
	oscillation using Fourier series and	behavior of a damped and driven harmonic
	integrals; time and frequency	oscillator in both time and frequency domains.
	representations for driven damped	Damped and Forced Oscillations oscillating
	oscillators, resonance; one-	system problems.
	dimensional waves in classical	
	mechanics and electromagnetism;	
	normal modes.	
2		Define and explain the propagation of light in
	photonics that complement the topics	conducting and non-conducting media.
	in the optics and laser courses and to	
	help students develop problem-	
	solving skills applicable to real-world photonics problems.	
	-	
3	Introduce basic concepts	Define and explain the physics governing laser
	and principles of acoustics.	behavior and light matter interaction ting and
		non-conducting media.
4		Apply wave optics and diffraction theory to a
		range of problems
5		Explain and calculate the physical effects of
3		acoustic reflections, absorption, scattering,
		diffusion, diffraction, and propagation losses.
		diffusion, diffraction, and propagation losses.

COURSE OBJECTIVES AND COURSE OUTCOMES EST 110: ENGINEERING GRAPHICS

Sl.	Course Objectives	Subject Learning Outcomes or
No		Course Outcomes
No.		On completion of course the students will be
		able to:
1	Increase ability to communicate with people.	To hand letter will improve.
2	Learn to sketch and take	To perform basic sketching techniques will
	field dimensions.	improve.
3	Learn to take data and transform it into graphic drawings.	To draw orthographic projections and sections.
4	Learn basic Auto Cad skills.	To use architectural and engineering scales will
		increase.
5	Learn basic engineering drawing formats	To produce engineered drawings will improve
6	Prepare the student for future Engineering positions	To convert sketches to engineered drawings will increase.
		7. Students will become familiar with office practice and standards.
		8. Students will become familiar with Auto
		Cad two dimensional drawings.
		9. Students will develop good communication
		skills and team work.

EST 120: BASIC CIVIL AND MECHANICAL

ENGINEERING

Sl.	Course Objectives	Subject Learning Outcomes or
		Course Outcomes
No.		On completion of course the students will
		be able to:
1	To expose the students to the thrus areas in Mechanical Engineering and their relevance by coveringthe fundamental concepts	d inter dependence of the thrust areas in
2	This subject covers wide areas of Mechanical Engineering and is intended for exposing the students to the various theoretical and practical aspects of thermal engineering, fluid mechanics and machines, manufacturing and power transmission.	The student can able to understand the inter dependence of the thrust areas in Mechanical Engineering and their significance leading to the development of products and systems.
3		The students can able to understand working of automobiles.
4		Able to understand about various mechanical processes.

HUT 101 LIFE SKILLS

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:
1	To develop communication competence in prospective engineers, to enable them to convey thoughts and ideas with clarity and focus, to develop writing skills, to equip them to face interviews and Group Discussion	1.Communicate effectively, make effective presentations, write different types of reports, face interviews and Group Discussion
2	To inculcate critical thinking process, to prepare them on problem solving skills, to provide symbolic, verbal and graphical	2. Critically think on a particular problem, solve problems

	interpretations of statements in a problem description	
3	To understand team dynamics and effectiveness	3. Work in groups and teams
4	To create an awareness on Engineering ethics and Human Values, to instill Moral and Social Values, Loyalty and also to learn to appreciate the rights of others	4.Handle Engineering Ethics and Human Values
5	To learn leadership qualities and practice them	5. Become an effective leader

PHL 120 ENGINEERING PHYSICS LAB

Sl.	Course Objectives	Subject Learning Outcomes or
		Course Outcomes
No.		On completion of course the students will be able to:
1	Competency in an engineering or science profession via promotion to positions of increasing responsibility, publications, and/or conference presentations.	An ability to apply knowledge of mathematics, science, and engineering.
2	Adaptability to new developments in science and technology by successfully completing or pursuing graduate education in engineering or related fields, or participating in professional development and/or industrial training courses.	An ability to design and conduct experiments, as well as to analyze and interpret data.
3		An ability to identify, formulate, and solve engineering problems
4		Understanding of professional and ethical responsibility
5		The broad education necessary to understand the impact of engineering solutions in a global, economic, environmental, and societal context
6		A recognition of the need for, and an ability to engage in life-long learning

ESL 120 CIVIL AND MECHANICAL WORKSHOP

Sl.	Course Objectives	Subject Learning Outcomes or
No		Course Outcomes
No.		On completion of course the students will be able to:
1	Introduction to basic manufacturing process like welding, moulding, fitting, assembling, smithy, carpentry works etc.	Knowledge achieved to explain the various manufacturing process in the basic mechanical engineering workshop sectionssmithy, carpentry, assembling, welding etc.
2	Familiarization of basic manufacturing hand tools and equipment like files, hacksaw, spanner chisel hammers, etc.	Identify the various hand tools used in the basic mechanical engineering workshop sections-smithy, carpentry, assembling, welding etc.
3	Familiarization of various measuring devises like vernier height gauge, vernier caliper, micrometer, steel rule etc.	Able to choose different measuring devises according to the work.
4	Demonstration and study of various machine tools like lathe, drilling machine, milling machine etc.	Ability to name and summarise the operations of various machine tools like lathe, milling, drilling and shaping machines.
5	Familiarizing the disassembling and assembling of machine parts.	Knowledge achieved to disassemble and assemble the machine like IC engines.
6		Skill achieved to construct models by using basic mechanical workshop sections like welding, moulding, smithy, carpentry etc.

S2 CSE

MAT 102	Vector Calculus, Differential Equations and Transforms	AMBILI
CYT 100	Engineering Chemistry	DR. SHALINI SASI
EST 100	Engineering Mechanics	K.S SASI
EST 120	Basic Electrical and Electronics	AMJITH AND ARATHY
HUT 102	Professional Communication	SREETI
EST102	Programming in C	DHANUNATH
CYL 120	Engineering Chemistry Lab	DR. B.SASI
ESL 120	Electrical and Electronics workshop	AMJITH AND ARATHY

MAT 102 – VECTOR CALCULUS DIFFERENTIAL

EQUATIONS AND TRANSFORMS

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To put it briefly, the point of this class is to take your existing knowledge of calculus and apply it towards the construction and solution of mathematical models in the form of differential equations.	
2	Solve non-homogeneous linear equations with constant coefficients using the methods of undetermined coefficients and variation of parameters.	Recognize and solve a non homogeneous differential equation. Find particular solutions to initial value problems.
3	Introduce the Fourier series and its application to the solution of partial differential equation.	Find the Fourier series representation of a function of one variable.
4	To provide the student with the concept and the understanding of basics in Partial Differential Equations.	Knowledge in the Technic, methodology of solving Partial Differential Equations. A basic understanding in the Transforms which are useful in solving engineering problems.
5	This course introduces ideas of wave equation and heat equation which are widely used in the 40 modeling and analysis of a wide range of physical phenomena and has got applications across all branches of engineering.	At the end of the course students will have acquired basic knowledge of differential equations and methods of solving them and their use in analyzing typical mechanical or electrical systems.

CYT100 ENGINEERING CHEMISTRY

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To acquire knowledge about desalination of brackish water and treatment of municipal water.	Develop innovative methods to produce soft water for industrial use and potable water at cheaper cost.
2	To gain the knowledge of conducting polymers, bio-degradable polymers and fibre reinforced plastics.	Substitute metals with conducting polymers and also produce cheaper biodegradable polymers to reduce environmental pollution. Design economically and new methods of synthesis nano materials.
3	To learn significance of green chemistry and green synthesis.	Have the knowledge of converting solar energy into most needy electrical.
4	To understand mechanism of corrosion and preventive methods.	Apply their knowledge for protection of different metals from corrosion. To prevents the monuments from getting corroded.
5.	To have an idea and knowledge about the Chemistry of Fuels.	Recent trends in electrochemical energy storagedevices.
6.	To study different types of spectroscopy.	Learn how to use different spectroscopy techniques for analysis purpose of simple molecules.

COURSE OBJECTIVES AND COURSE OUTCOMES EST 100: ENGINEERING MECHANICS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will
		be able to:
1	To apply the principles of mechanics to practical engineering problems.	Understand the fundamental concepts of mechanics.
2	To identify appropriate structural system for studying a given problem and isolate it from its environment.	Students would be able to apply and demonstrate the concepts of resultant and equilibrium of force system.
	To develop simple mathematical model for engineering problems and carry out static analysis.	Students would be able to determine the properties of planes and solids.
4	To develop simple mathematical model for engineering problems and carry out static analysis.	Understand the concepts of moment of inertia.
5		Students would be able to apply fundamental concepts of dynamics to practical problems.
6		Understand the basic elements of vibration.

COURSE OBJECTIVES AND COURSE OUTCOMES

EST 120:Basics of Electrical and Electronics Engineering

SL.NO	Course Objectives	Subject Learning Outcomes or Course Outcomes The student will be able to:
1	To get basic idea about types, specification and common values of passive and active components	to identify the active and passive electronic components.

2	To familiarize the working of diodes, transistors, MOSFETS and integrated circuits.	setup simple circits using diodes
3	To understand the working of rectifiers, amplifiers and oscillators.	setup simple circits using transistors
4	To get a basic idea about measuring instruments	will able to describe the working of op-mp circits.
5	To get a fundamental idea of basic communication systems and entertainment electronics	will get fundamental idea about basic commnication systems
6		will get fundamental idea about entertainment electronics.

HUT 102: Professional Communication

SL.NO	Course Objectives	Subject Learning Outcomes or Course Outcomes The student will be able to:
1	Develop vocabulary and language skills relevant to engineering as a profession	Create professional and technical documents that are clear and adhering to all the necessary conventions
2	Analyze, interpret and effectively summarize a variety of textual content .	Create effective technical presentations
3	Discuss a given technical/non- technical topic in a group setting and arrive at generalizations / consensus	Group discussions

4	Identify drawbacks in listening patterns and apply listening techniques for specific needs	Listening and observing things and methods.
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EST 102 PROGRAMMING in C

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will
		be able to:
1	Understand important concepts of C programming, pre-processordirectives, data types, operators, input and output,	Awareness about different types of pre- processor directives and structure of C program. Able to develop simple C programs for
	controlstatements	performing calculations like area of rooms,
		volume of a vessel etc.
		Able to develop programs for multiplication
		and addition tables, simple menu driven
		Applications
2	Introduce arrays, strings, structure and	Able to develop simple C programs using
	union, enumerated data types, sorting	arrays and structures
	andsearching	Able to develop programs for sorting and
		searching simple things
		Able to develop simple matrix applications,
		alphabetical sorting of names, sort records
3	Provide the concept of pointers and give brief idea about its application storage classes,	Awareness about the need and use of pointers, dynamic memory allocation in programs
4	Study the basic concepts of pointers,	Develop C programs that help tostore
	dynamic memory	solutions permanently using files, pointers
	allocations,	and functions.
	functions, files, command line	

Programming	
	Basic idea about command line programming

CYL120 ENGINEERING CHEMISTRY LAB

Sl.	Course Objectives	Subject Learning Outcomes or	
No.		Course Outcomes	
		On completion of course the students will be able to:	
1	To make students familiarize with the practical aspects of volumetric analysis of water samples ad determine the parameters like alkalinity, chlorides and hardness.	To equip the students to apply the knowledge of Chemistry and take up Chemistry related topics as parts of their project works during higher semester of the course.	
2	To improve the knowledge of different types of titrations used in volumetric analysis		
3	To make students develop in terms of practical skills required for analytical projects.	-	
4	To study flash and fire point	To familiarize the students with different application oriented topics like new generation engineering material different instrumental methods etc.	
		To enable the students to aquire the knowledge in the concepts of chemistry for	

application

ESL 130 -Electrical and Electronics workshop

Sl.	Course Objectives	Subject Learning Outcomes or Course
No.		Outcomes
		On completion of course the students will be able to:
1	This course gives the basic introduction of electronic hardware systems	Students gets the basic knowledge of electronic systems
2	It provides hand-on training with familiarization, identification of electronic components	Students can identify the active and passive components
3	It provides hand-on training with testing, assembling and dismantling of electronic systems	Students gets hand-on training with testing, assembling and dismantling of electronic systems by making use of various tools and instruments available in electronic workshop
4	It provides hand-on training with fabrication and repairing of electronic systems by making use of various tools and instruments available in electronic workshop	Students gets hand-on training with fabrication and repairing of electronic systems by making use of various tools and instruments available in electronic workshop

BATCH: 2019-2023

S3 CSE

MAT 203	Discrete mathematical Structures	AMPADY V K
CST 201	Data Structures	DHANUNATH
CST 203	Logic system Design	SUKESH BABU
CST 205	Object oriented programming with java	СНІРРҮ
EST 200	Design and Engineering	VIVITHA
MCN 201	Sustainable Engineering	НЕМА
CSL 201	Data Structures lab	DHANUNATH
CSL 203	Object oriented programming lab	СНІРРУ
VAC-(s3)	Remedial/Minor/Honors Course	SAMITHA

MAT203 DISCRETE MATHEMATICAL STRUCTURES

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:
1	Students will learn basic logic	1. Students will understand Boolean
	and set theory.	algebra and truth tables.
		2. Students will understand basic
		proofs involving sets and functions.
		3. Students will understand types of
		algorithms and the issue of
		efficiency of algorithms.
		4. Use set notation, including the
		notations for subsets, unions,
		intersections, differences,
		complements, cross (Cartesian)
		products, and power sets.
		5.Prove that a proposed statement
		involving sets is true, or give a
		counterexample to show that it is
		false. In particular, be able to prove
		that a set is empty.
		6. Understand and use the terms
		cardinality, finite, countably
		infinite, and uncountably infinite,
		and determine which of these
		characteristics is associated with a
		given set.

2	Students will learn core ideas	1. Students will understand the ideas
_	in combinatorial mathematics	of permutations and combinations.
		2. Students will understand the
		addition and multiplication
		principles for counting.
		3. Students will understand how to
		apply combinatorial ideas to
		practical problems.
3	Explain the	Demonstrate accurate and efficientuse
	fundamentalconcepts of	of advanced algebraic
	advanced algebrasuch as	Techniques
	groups and rings andtheir	Demonstrate capacity
	role in modernmathematics	formathematical reasoning
	and appliedcontexts	throughanalyzing, proving and
		explaining
		concepts from advanced algebra
		Apply problem-solving
		usingadvanced algebraic
		techniquesapplied to diverse
		situations inphysics,
		engineering and other mathematical contexts
4	At the conclusion of this course,	1.Can use, manipulate, and analyze
·	students should have a sound	Boolean expressions & functions
	understanding of what	(CAC a, EAC a)
	mathematics is about, and	2. Can use, manipulate, and analyze
	should have acquired a level of	propositional & predicate logic
	mathematical literacy that	statements (CAC a, EAC a)
	would enable them to see its	3. Can construct and analyze simple
	relevance in their own domain	finite state automata (CAC a, EAC
	of knowledge.	a)
5	1.Write English sentences for	Apply standard logical
	logical expressions and vice-	equivalences. Be able to prove that
	versa. Use standard notations	two logical expressions are or are
	of propositional logic.	not logically equivalent.
	2. Complete and use truth	Determine if a logical argument is
	tables for expressions	valid or invalid. Apply standard
	involving the following logical	rules of inference including (but not
	connectives: negation,	limited to) Modus Ponens, Modus
	conjunction, disjunction,	Tollens, Transitivity, and Elimination. Recognize fallacies
	conditional, and biconditional.	such as the Converse Error and the
		sach as the converse Enfor and the

	3.Define and use the terms: proposition (statement), converse, inverse, contrapositive, tautology, and contradiction.	Inverse Error.
6	1. Translate between English sentences and symbols for universally and existentially quantified statements, including statements with multiple quantifiers. 2 Write the negation of a quantified statement involving either one or two quantifiers.	1.Determine if a quantified statement involving either one or two quantifiers is true or false. 2.Construct induction proofs involving summations, inequalities, and divisibility arguments.

CST 201 DATA STRUCTURES

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	To impart a thorough understanding of linear data structures such as stacks, queues and their applications.	1. compare different programming methodologies and define asymptotic notations to analyze performance of algorithms.
2	2. To impart a thorough understanding of non-linear data structures such as trees, graphs and their applications.	2. use appropriate data structures like arrays, linked list, stacks and queues to solve real world problems efficiently.
3	3. To impart familiarity with various sorting, searching and hashing techniques and their performance comparison.	3. represent and manipulate data using nonlinear data structures like trees and graphs to design algorithms for various applications.

4	4. To impart a basic understanding of memory management.	4. illustrate and compare various techniques for searching and sorting.
	, ,	
		5. appreciate different memory management techniques and their significance.
		6. illustrate various hashing techniques.

COURSE OBJECTIVES AND OUTCOMES

CST 203 LOGIC SYSTEM DESIGN

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:
1	To impart an understanding of the basic concepts of Boolean algebra and digital systems	Apply the basic concepts of Boolean algebra for the simplification and implementation of logic functions using suitable gates namely NAND, NOR etc.
2	To impart familiarity with the design and implementation of different types of practically used sequential circuits.	
3	To provide an introduction to use Hardware DescriptionLanguage	Design Sequential Circuits such as different types of Counters, Shift Registers, Serial Adders, and Sequence

CST 205 OBJECT ORIENTED PROGRAMMING WITH JAVA

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To introduce basic concepts of object oriented design techniques.	Apply object oriented principles in software design process.
2	To introduce the basic understanding of Java language.	Able to understand basic concepts of Java such as operators, classes, objects, inheritance, packages and various keywords.
3	Handling Exceptions in Java	Able to understand the concept of exception handling and Input/Output operations.
4	To provide basic exposure to the basics of multithreading	Implement programs with multithreading in java.
5	Introduction to GUI classes and event Handling mechanisms	Able to design the applications of Java & Java applet along with the concept of event handling.
6	To impart the techniques of creating GUI based applications.	Implement Database Connectivity in the GUI Program

EST 200 DESIGN AND ENGINEERING COURSE

Sl.	Course Objectives	Subject Learning Outcomes or Course Outcomes
No.		On completion of course the students will be able to:
1	To excite the student on creative design and itssignificance	To appreciate different elements involved in design and to apply them when they called for.
2	To make the student aware of the processes involved in design	Aware of product centred and user centred aspects that makes in the design process.
3	To make the student understand the interesting interaction of various segments of humanities, sciences and engineering in the evolution of a design	To be aware of different stages in design process and results of incorporating other fields with engineering stream
4	To get an exposure as to how to engineer a design.	Understand different stages in manufacturing of a designed product

COURSE OBJECTIVES AND COURSE OUTCOMES

MCN 201 SUSTAINABLE ENGINEERING

Sl.	Course Objectives	Subject Learning Outcomes or
		Course Outcomes
No.		On completion of course the students will
		be able to:
1	To have an increased awareness among	Able to appreciate and explain the different
	students on issues in areas of	types of environmental pollution problems
	sustainability.	and their sustainablesolutions
2	To have an insight into	To be aware of problem related to global
	global environmentalissues.	environmental issues

Ī	3	To establish a clear understanding of the	Able to apply the concepts of sustainability in
		role and impact of various aspects of	their respective area of specialization
		engineering and engineering decisions on	
		environmental, societal, and economic	
		problems.	
L			
	4	To understand the role of engineering in	To understand the need of waste disposal and
		achieving sustainable world	management

CSL 201 DATA STRUCTURES LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will
		be able to:
1	To implement basic linear and non- linear data structures and their major operations.	Appreciate the importance of structure and abstract data type, and their basic usability in different applications.
2	To implement applications using	Analyze and differentiate different algorithms based on their time complexity.

	these data structures.	
3	To implement algorithms for various sorting techniques.	Implement linear and non-linear data structures using linked lists.
4	Strengthen the ability to the students to identify and apply the suitable data structure for the given real world problem.	Understand and apply various data structure such as stacks, queues, trees, graphs, etc. to solve various computing problems
5	Enables them to gain knowledge in practical applications of data structures.	Implement various kinds of searching and sorting techniques, and decide when to choose which technique.
6	Be capable to identity the appropriate data structure for given problem.	Identify and use a suitable data structure and algorithm to solve a real world problem.

CSL 203 OBJECT ORIENTED DESIGN AND PROGRAMMING LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	Implement the Object Oriented concepts - constructors, inheritance, method overloading & overriding and polymorphism	Apply object oriented principles in software design process.
2	in Java Implement programs in Java which use datatypes, operators, control statements, built in packages & interfaces, Input/Output	Able to understand basic concepts of Java such as operators, classes, objects, inheritance,
	streams and Files.	packages and various keywords.
3	Implement robust application programs in Java using exception handling	Able to understand the concept of exception handling and Input/Output operations.
4	To provide basic exposure to the basics of multithreading	Implement programs with multithreading in java.
5	Implement application programs in Java using multithreading and database connectivity	Able to design the applications of Java & Java applet along with the concept of event handling.
6	Implement Graphical User Interface based application programs by utilizing event handling features and Swing in Java	Implement Database Connectivity in the GUI program

	Generators.
	Use Hardware Description Language for describing simple logic circuits
	Apply algorithms for addition/subtraction operations on Binary, BCD and Floating Point Numbers.

S4 CSE

MAT 206	Graph Theory	AMPADY
CST 202	Computer Organization & Architecture	SUKESH BABUV S
CST 206	Operating systems	DHANUNATH R
CST 204	Database Management systems	CHITHRA
HUT 200	Professional Ethics	PONNAMBILI
MCN 202	Constitution of India	REMYA
CSL 202	Digital System Lab	REMYA
CSL 204	Operating systems Lab	DHANUNATH

COURSE OBJECTIVES AND COURSE OUTCOMES FOR MAT 206 GRAPH THEORY

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To introduce the fundamental concepts in graph theory, including properties and characterization of graphs/ trees and Graphs theoretic algorithms	Demonstrate the knowledge of fundamental concepts in graph theory, including properties and characterization of graphs and trees.
2	Develop efficient algorithms for graph related problems	Use graphs for solving real life problems.
3	To know about fundamental concepts in graph theory.	Distinguish between planar and non-planar graphs and solve problems

4	To know about characteristics of graphs and trees.	Design UTM, NDTM etc. 4.
		Develop efficient algorithms for
		graph related problems in
		different domains of engineering
		and science

COURSE OBJECTIVES AND OUTCOMES

CST 202 COMPUTER ORGANIZATION AND ARCHITECTURE

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To impart an understanding of the internal organization and operation of computer.	Identify the basic structure and functional units of a digital computer.
2	To introduce the concepts of processor logic design and control logic design.	Analyze the effect of addressing modes on the execution time of aprogram
		Design processing unit using the concepts of ALU and control Logicdesign
		Identify the pros and cons of different types of control logic design in processors.
		Select appropriate interfacing standards for I/O devices.
		Identify the roles of various functional units of a computer in instruction execution.

CST 206OPERATING SYSTEM

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	1. To impart fundamental understanding of the purpose, structure, functions of operating system.	Students will be able to: 1. identify the significance of operating system in computing devices.
	2. To impart the key design issues of an operating system	exemplify the communication between application programs and hardware devices through system calls. .
		3. compare and illustrate various process scheduling algorithms
		4. apply appropriate memory and file management schemes.
		5. illustrate various disk scheduling algorithms.
		6. appreciate the need of access control and protection in an operating system.

CST 204 DATABASE MANAGEMENT SYSTEMS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To impart the basic understanding of the	Ability to draw ER diagrams for databases.
	theory and applications of database	Able to search appropriate data from databases
	management systems. To introduce the	using various searching techniques. Able to
	concept of ER model. Also to introduce	classify the databases.
2	To introduce the concepts of database	Able to algebraic operations on databases.
	languages. To introduce how to create	
	database and how to retrieve datafrom	
	database using SQL.	
3	To introduce the queries in SQL to	Ability to create databases. Able to insert, delete
	create database, insert values, update	values from databases. Students can able to do
	values and various operations on	various operations on the databases.
	database.	
4	To introduce the concepts of data	Able to normalize the relations of databases,
	dependencies and normalization of	thus avoiding redundancy.
	databases to reduce the redundancy of	
	data in databases.	
5	To introduce the organization of data in	Able to organize the databases.

		a database. Also to introduce the	
		optimization of queries.	
6	5	To introduce the concepts of transactions	Ability to identify the properties of transactions
		in real life applications like banking	and able to do transactions andcan provide
		applications. To introduce how	security to confidentialdatabases.
		to provide security to databases.	

HUT 200 PROFESSIONAL ETHICS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To create awareness on professional ethics and Human Values .	Understand the importance of ethics, morals and values in life
2	To inculcate knowledge and exposure on Safety and Risk, Risk Benefit Analysis	Be able to assess safety and risk and do risk benefit analysis
3	To provide basic familiarity about Engineers as responsible Experimenters, Research Ethics, Codes of Ethics, Industrial Standards	Be guided to become responsible engineers, experimenters, researchers or business men

CSL 202-DIGITAL SYSTEMS LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To understand different positional number systems and conversions.	Compare various positional number systems and binary codes
2	To introduce basic postulates of Boolean algebra and show the correlation between Boolean Expression	Apply Boolean algebra in logic circuit design
3	To analysis and design various combinational circuits and sequential circuits	Design combinational and sequential circuits
4	To study the fundamentals of HDL	Design and implement digital systems using basic programmable blocks

2	To introduce tools for Network Traffic Analysis and Network Monitoring.	Develop operating system and network application programs.
3	To practice Network Programming using Linux System Calls.	Analyze network traffic using network monitoring tools.
4	To design and deploy Computer Networks.	
5	To design and implement synchronous sequential circuits	

CSL 204 OPERATING SYSTEMS LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	To introduce Network related commands	Use network related commands and
	and configuration files in Linux	configuration files in Linux Operating System.
	Operating System.	

2	To introduce tools for Network Traffic Analysis and Network Monitoring.	Develop operating system and network application programs.
3	To practice Network Programming using Linux System Calls.	Analyze network traffic using network monitoring tools.
4	To design and deploy Computer Networks.	

BATCH: 2018-2022

S5 CSE

CS301	Theory of computation	DHANUNATH
CS303	System software	VIVITHA
CS305	Microprocessors and microcontrollers	AMITHA
CS307	Data communication	DEVIKA
CS309	Graph theory and combinatorics	CHITHRA
CS361	Soft computing	DEVIKA

CS341	Design project	Vivitha
CS331	System software lab	Amitha,,Devika
CS333	Application software development lab	Neethu K,Hema

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 301 THEORY OF COMPUTATION

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES	
1	To introduce the concept of formal languages and summarise the steps of automata. Classify formal language regular, context-free, consensitive and unrestrict language.		
2	To discuss the Chomsky classification. Design finite automata, a grammar and regular explanation.		
3	To know various notations of decidability and halting problem Apply various method halting problems		
4	Design different turing machines	Design UTM, NDTM etc.	

CS303 SYSTEM SOFTWARE

Sl.	Course Objectives	Subject Learning Outcomes or Course Outcomes
No.		On completion of course the students will be able to:
1	To impart the basic concepts of system software design.	Able to understand different system software Architectures
2	Different assembler design options and assembler implementations.	Design and develop assembler.
3	Basic functions of loaders, linkers and macro processors.	Design and develop loader, linker and macro processor.
4	Overview of text editors and debuggers. General overview ofthe UNIX operating system	Able to understand the features of UNIX OS.

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS305 MICROPROCESSOR AND MICROCONTROLLERS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	Study on 8086 microprocessor, its memory and interfacing, analog to	To study instruction sets and know in detail about working of microprocessor, to help them in design of microprocessors.

	digital converters, read and write timing signals	
2	Study on 8086 microprocessor, addressing modes, timing diagrams	To study about instructions, its execution ,develop new real time applications using instruction sets ,to get basic knowledge about the micro processor and to work on improvements in processing speeds.
3	Study on timers, counters, interfaces like keyboard, interrupt controller, dma controller	The program motivates students todevelop strong skills in research, analysis and interpretation of complex information The program prepares students to successfully compete for employment in Electronics, Manufacturing and Teachingindustry

COURSE OBJECTIVES AND COURSE OUTCOMES CS307 DATA COMMUNICATION

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	Build an understanding of the fundamental concepts of data transmission.	After the successful completion of the course students will be able to explain Data Communications concepts and its components.
	Familiarize the student with the basic taxonomy and terminology of the computer networking area.	Identify the different types of Transmission media and their functions within a network.

2	To introduce the concepts of different encoding methods.	Select and use appropriate signal encoding techniques for a given scenario.
3	To discuss the multiplexing techniques. To introduce different error detection and error correction techniques to achieve error free data communication	Independently understand basic computer network technology. Design suitable error detection and error correction algorithms to achieve error free data Communication.
	To discuss the different Spread Spectrum and Switching Techniques. Preparing the student for understanding advanced courses in computer networking	Select and use appropriate multiplexing and switching techniques for a given scenario.

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 309 GRAPH THEORY AND COMBINATORICS

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To introduce the fundamental concepts in graph theory, including properties and characterization of graphs/ trees and Graphs theoretic algorithms	Demonstrate the knowledge of fundamental concepts in graph theory, including properties and characterization of graphs and trees.
2	Develop efficient algorithms for graph related problems	Use graphs for solving real life problems.
3	To know about fundamental concepts in graph theory.	Distinguish between planar and non-planar graphs and solve problems

4	To know about characteristics of graphs and trees.	Design UTM, NDTM etc. 4.
		Develop efficient algorithms for
		graph related problems in
		different domains of engineering
		and science

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS361 SOFT COMPUTING

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To introduce the concepts in Soft Computing as Artificial Neural Networks, Fuzzy logic-based systems, genetic algorithm-based systems and their hybrids.	Learn soft computing techniques and their applications
2	To know about various fuzzy systems.	Analyze various neural network architectures. 3. Define the fuzzy systems.
3	Identify and select a suitable Soft Computing technology to solve the problem	Understand the genetic algorithm concepts and their applications

4	4	Understand the genetic algorithm concepts and their	Identify and select a suitable Soft	
		applications	Computing technology to solve	
			the problem; construct a solution	
			and implement a Soft Computing	
			solution.	

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS341 DESIGN PROJECT

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To understand the engineering aspects of design with reference to simple products	Think innovatively on the development of components, products, processes or technologies in the engineering field
2	To foster innovation in design of products, processes or systems	Analyse the problem requirements and arrive workable design solutions
3	To develop design that add value to products and solve technical problems	Understand and analyze various aspects of problem
4	To provide students with the ability to understand and analyze various products.	To achieve a better solution for the problem

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS331 SYSTEM SOFTWARE LAB

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To build an understanding on design and implementation of different types of system software	Implement banker's algorithm for deadlock avoidance
2	Implement different paging techniques ,bankers algorithm for deadlock	Implement synchronization techiniques using semaphore etc
3	Analyze CPU scheduling algorithms like FCFS, round robin, SJF and priority	Implement sysytem software such as loaders, assemblers and macro preprocessor
4	Implement memory management schemes	Implement page replacement schemes file location and organization techniques

CS 333 APPLICATION SOFTWARE DEVELOPMENT LAB

Sl.	Course Objectives	Subject Learning Outcomes or Course Outcomes
No.		On completion of course the students will be able to:
1	To introduce basic commands and operations on database	Design and implement a database for a given problem using database design principles
2	To introduce stored programming concepts (PL-SQL)using Cursors and Trigger	Apply stored programming concepts (PL-SQL) using Cursors and Triggers.
3	To familiarize front end tools of database	Use graphical user interface, Event Handling and Database connectivity to develop and deploy applications and applets.
		Develop medium-sized project in a team.

S6 CSE

CS302	Design and Analysis of Algorithms	CHITHRA
CS304	Compiler Design	SUKESH BABU
CS306	Computer Networks	СНІРРУ
CS308	Software engineering and Project management	NEETHU KRISHNA
S300	Principles of management	SOUBHAGYA
CS364	Mobile computing	НЕМА
CS332	Microprocessor Lab	CHITHRA
CS334	Network programming Lab	NEETHU KRISHNA

COURSE OBJECTIVES AND OUTCOMES

CS304 COMPILER DESIGN

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes	
		On completion of course the students will be able to:	
1	To introduce the major concept areas of language translation and compiler design	Identify different language translators and explain the concepts and different phases of compilation with compile time error handling	
2	To develop an awareness of the function and complexity of modern compilers	Represent language tokens using regular expressions, context free grammar and finite automata and design lexical analyzer for a language	
3	To provide practical, hands on experience in compiler design.	Compare top down with bottom up parsers, and develop appropriate parser to produce parse tree representation of the input	
		Explain syntax directed translation schemes for a given context free grammar and generate intermediatecode	

	Apply	optimization	techniques	to
	intermed	iate code and g	generate mach	nine
	code for	high level langu	age program	

COURSE OBJECTIVES AND COURSE OUTCOMES CS302 DESIGN AND ANALYSIS OF ALGORITHMS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To introduce the important of algorithms and its running time in various applications. Also introduced how to find the time needed for executing an algorithm.	Ability to calculate the running time of algorithms using various methods. Able to a list using different sorting techniques.
2	To introduce different types of height balanced trees.	Able to create height balanced trees and can perform various types of operations on such types of trees.

3	To introduce graph different operations	Ability create trees from graphs. Able to do
	can be applied to graphs.	various operations on graphs.
4	To introduce different techniques for	Ability to design algorithms for given
	designing algorithms.	problems. Able to solve different optimization
	To introduce different optimization	problems.
	techniques.	Able to prove the given problem is under Np or
	To introduce the concept of NP-	not.
	completeness.	

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 308: SOFTWARE ENGINEERING AND PROJECT MANAGEMENT

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To introduce the fundamental concepts of software engineering. 3.	Identify suitable life cycle models to be used.
2	To build an understanding on various phases of software development.	Analyze a problem and identify and define the computing requirements to the problem.
3	To introduce various software process models.	Translate a requirement specification to a design using an appropriate software engineering Methodology.
4	To understand risk management.	Formulate appropriate testing strategy for the given software system.
5	To understand maintenance phases.	Develop software projects based on current technology, by managing resources economically and keeping ethical values.
6	To understand software configuration management.	Formulate appropriate testing strategy for the given software configuration system.

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 308: SOFTWARE ENGINEERING AND PROJECT MANAGEMENT

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To introduce the fundamental concepts of software engineering. 3.	Identify suitable life cycle models to be used.
2	To build an understanding on various phases of software development.	Analyze a problem and identify and define the computing requirements to the problem.

3	To introduce various software process models.	Translate a requirement specification to a design using an appropriate software engineering Methodology.
4	To understand risk management.	Formulate appropriate testing strategy for the given software system.
5	To understand maintenance phases.	Develop software projects based on current technology, by managing resources economically and keeping ethical values.
6	To understand software configuration management.	Formulate appropriate testing strategy for the given software configuration system.

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 308: SOFTWARE ENGINEERING AND PROJECT MANAGEMENT

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To introduce the fundamental concepts of software engineering. 3.	Identify suitable life cycle models to be used.
2	To build an understanding on various phases of software development.	Analyze a problem and identify and define the computing requirements to the problem.
3	To introduce various software process models.	Translate a requirement specification to a design using an appropriate software engineering Methodology.
4	To understand risk management.	Formulate appropriate testing strategy for the given software system.
5	To understand maintenance phases.	Develop software projects based on current technology, by managing resources economically and keeping ethical values.
6	To understand software configuration management.	Formulate appropriate testing strategy for the given software configuration system.

HS300 PRINCIPLES OF PROGRAMMING LANGUAGES

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will
		be able to:
1	The course is built around aninvestigation of what	Manipulate and generate lambda-terms, extending a system such as Church
	programminglanguages are, and	numerals; check and assign types to lambda terms.
	the notion ofprograms as artefacts.	
	Two keyaspects of the study	
	ofprogramming languages are their	
	semantics, and their syntax.	
2	We will survey some of	Solve simple recursive equations by
	thefundamental principles of	determining the limit of the Kleenefixpoint construction.
	thesemantics and	
	computationalbehaviour of programs,	
	includingthe lambda calculus, types	
	and	
	fixed-points.	

3	Rigorous proofs of properties	design and extend operational and
	ofprograms, such as are needed	denotational definitions for basic programming language constructs.
	forsafety-critical software, or	
	forprogram transformations such	prove properties of programs by various formal means, including structural and
	asare carried out by	fixpoint induction.
	optimisingcompilers, require a	
	formaldescription of the 'meaning'	
	and	
	behaviour of programs	

4	The syntax of programminglanguages	demonstrate correspondences between
	is routinely defined bywell-	grammars, languages and automata. use standard parser and lexergenerator tools
	understood means, in terms offormal	to construct and implement
	grammars and	translations such as a very simple compiler.
	their relationto certain classes of	
	automata.	

CS 306 COMPUTER NETWORKS

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	Build an understanding of the fundamental concepts of computer networking.	Describe the different aspects of networks, protocols and network design models. Explain the various Data Link layer design issues and Data Link protocols
2	Familiarize the student with the basic taxonomy and terminology of the computer networking area.	Analyze and compare different LAN protocols. Compare and select appropriate routing

		algorithms for a network.
3	Introduce the student to advanced	Able to understand IP addressing. Able to
	networking concepts, preparing the	understand congestion control algorithms.
	student for entry Advanced courses in	Able to understand IP protocols.
	computer networking	
4	Allow the student to gain expertise in	Able to understand the functions of network
	some specific areas of networking such	layer, transport layer and application layer in
	as the design and maintenance of	internetworking.
	individual networks.	

CS 364 MOBILE COMPUTING

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	To study the relevance and underlining infrastructure of multimedia system.	Clearly differentiate 3-G and 2-G networks

2	To enable the students to apply contemporary theories of multimedia learning to the development of multimedia products.	Learn the architecture of WAP &WWW.
3	Enable to understand about different protocols.	Usage of various standard communication protocols.
4		Understand the services provided by wireless ATM.
5		Implement wireless communication in a mobile network.

COURSE OBJECTIVES AND COURSE OUTCOMES CS332 MICROPROCESSOR LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	To get concept about 8086	Develop and execute programs to perform
	Microprocessor and their instruction set	data transfer, arithmetic& logical operations. and code conversions using 8086

		microprocessors and basic arithmetic
		operations using 8086.
2	To explain and execute arithmetic and	Generate square wave using 8086microprocessor
	logical programs for microprocessor	and to interface using PPI 8255
	based applications in electrical and	
	electronics engineering.	
3	To know about the basic operating	Make use of 8086 microprocessor for speed
	concepts of microprocessors	and position control of dc motor andstepper
		motor
4	To generate low level programming	
	like generation of square wave,	
	triangular wave etc	
5	To give awareness about the concept of	
	8086 Microprocessor	
6	To understand the basic operations that	
	can be run on 8086 microprocessors	

CS334 NETWORK PROGRAMMING LAB

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be
		able to:
1	To introduce Network related commands	
	and configuration files in Linux	configuration files in Linux Operating System.
	Operating System.	

2	To introduce tools for Network Traffic Analysis and Network Monitoring.	Develop operating system and network application programs.
3	To practice Network Programming using Linux System Calls.	Analyze network traffic using network monitoring tools.
4	To design and deploy Computer Networks.	

BATCH: 2017-2021

S7 CSE

CS401	Computer Graphics	NEETHU KRISHNA
CS403	Programming paradigm	СНІРРУ
CS405	Computer system architecture	SUKESH BABU
CS407	Distributed computing	AMITHA R

CS463	Cryptography and Network security	НЕМА
CS401	Digital Image processing	CHITHRA
CS451	Seminar & Project preliminary	SUKESH BABU
CS431	Compiler design Lab	CHIPPY,CHITHRA

COURSE OBJECTIVES AND OUTCOMES CS401 COMPUTER GRAPHICS

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To introduce the concepts related to graphic devices.	Capture the knowledge about the working principles of graphic devices in selecting appropriate graphics hardware

		for various applications.
2	To develop an awareness of the various graphic functions and algorithms	Apply geometric transformations on 2D primitives and use formal mechanisms for displaying views of a picture on an output device.
		Apply geometric transformations on 3D objects and use formal mechanisms for displaying views of a picture on an output device.
		Analyze various basic graphic algorithms, and explore the methods used for detecting visible surfaces in a three dimensionalscene
		Explain and differentiate various color, illumination and shading models.
		Develop the skill for graphics programming using OpenGL

		for various applications.
2	To develop an awareness of the various graphic functions and algorithms	Apply geometric transformations on 2D primitives and use formal mechanisms for displaying views of a picture on an outputdevice.
		Apply geometric transformations on 3D objects and use formal mechanisms for displaying views of a picture on an output device.
		Analyze various basic graphic algorithms, and explore the methods used for detecting visible surfaces in a three dimensional scene
		Explain and differentiate various color, illumination and shading models.
		Develop the skill for graphics programming using OpenGL

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS403 PROGRAMMING PARADIGMS

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes
		On completion of course the students will be able to:
1	To introduce the basic constructs that underlie all programming languages	compare scope and binding of names in different programming languages

2	To introduce the basics of programming language design and implementation	analyze control flow structures in different programming languages
3	To introduce the organizational framework for learning new programming languages	appraise data types in different programming languages
		analyze different control abstraction mechanisms
		appraise constructs in functional, logic and scripting languages
		analyze object oriented constructs in different programming languages
		compare different concurrency constructs

COURSE OBJECTIVES AND OUTCOMES

CS405 COMPUTER SYSTEM ARCHITECTURE

Sl No	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:
1	To provide an understanding of the different kinds of computer system architectures and their evolution	
2	To provide an insight into the implementation of parallel processing performed in computers	Apply the various scalability analysis techniques.

	To give a thorough understanding of	Familiarize the concepts of	
2	pipeline design and its various aspects.	memory hierarchy and	
3		interconnectionsystems.	

Utilize the concept of pipelining to identify its various applications		
Apply collision free scheduli initiating operations in non pipelinedesign	•	

COURSE OBJECTIVES AND COURSE OUTCOMES CS407 DISTRIBUTED COMPUTING

Sl.	Course Objectives	Subject Learning Outcomes or
No.		Course Outcomes
		On completion of course the students will be able to:
1	The course aims to provide an understanding of the principles on which the Internet and other distributed systems are based; their architecture, algorithms and how they meet the demands of contemporary distributed applications.	Key concepts and well-known methods will be explained in lectures, classes or online, where syllabus material will be presented and the subject matter will be illustrated with demonstrations and examples;
2	The course covers the building blocks	Tutorials will focus on problemsolving and they will provide practice in the

	for a study of distributed systems, and addressing the characteristics and the challenges that must be addressed in their design: scalability, heterogeneity, security and failure handling being the most significant.	application of theory and procedures, allow exploration of concepts with teaching staff and other students, and give feedback on your progress and understanding;
3	This course also covers issues and solutions related to the design and the implementation of distributed applications.	 Computer laboratory sessions provide practices in the application of developing basic distributed applications using RPC;

COURSE OBJECTIVES AND COURSE OUTCOMES CS463 CRYPTOGRAPHY & NETWORK SECURITY

Sl.	Course Objectives	Subject Learning Outcomes or	
No.		Course Outcomes	
	On completion of course the students w		
		able to:	
1	Introduce cryptography, key terms,	Able to understand cipher model, substitution	
	substitution techniques, transposition	and transposition techniques.	
	techniques, rotor machines, symmetric	Brief overview of symmetric models	
	cipher models: DES, AES, IDEA	Understood round structure of DES, AES, IDEA	
2	Provide an overview of Asymmetric	Able to differentiate symmetric	
	encryption, RSA, Diffie Hellman key	and asymmetric encryptiontechniques.	
	exchange, Elliptic curve cryptography,	Able to encrypt simple messages using RSA, ECC	
	SHA, MD5, digital signatures	Understood the concept of	
		message authentication usingSHA,MD5	

		Obtained the basic concept and significance of
	digital signatures	
3	Provide an overview of need and	Awareness about the working of PGP and
	possibilities for Network security.	S/MIME protocols.
	Introduce email security protocols PGP,	Understood about different protocols
	S/MIME, Give a brief idea about IPSec	that provide network security at IPlayer.
4	Introduce the concepts of secure Socket	Understood about different protocols
	Layer and Transport layer Security-	that provide network security at transportlayer.
	Secure electronic transaction, firewalls.	
		Understood the process of SET
		Awareness about different firewalls.

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS 463 DIGITAL IMAGE PROCESSING

SL.NO	COURSE OBJECTIVES	COURSE OUTCOMES
1	To introduce and discuss the fundamental concept and applications of digital image processing.	Compare different methods for image acquisition, storage and representation in digital devices and computers.
2	To discuss various basic operations in digital image processing.	Intrepret the mathematical principles in digital image enhancement and apply them in spatial domain and frequency domain.
3	To know various transform domains.	Apply various methods for segmenting image and identify image components

	4	Summarise different reshaping operations on the image.	Image representation
			techniques enable encoding
			and decoding images.
L			

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS451 SEMINAR AND PROJECT

SI NO	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:
1	To improve the professional skill and	Able to understand the primary things to start a
	competency of the students	project
2	To understand the hardware and	Able to analyse a problem and design a
	software design of a good product	solution to the problem.
3	To study about a topic in trend, based	Able to create a report on a new topic in trend
	on the literature survey in leading journals	based on the study and literature survey.
4	Provide an opportunity to be inside an	Understood the working environment of an
	industry and aware about the working environment	industry

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS431: COMPILER DESIGN LAB

Sl. No.	Course Objectives	Subject Learning Outcomes or Course	
190.		Outcomes	
		On completion of course the	
		students will be able to:	
1	To implement the different Phases	. Implement the techniques of Lexical	
	of compiler.	Analysis and Syntax Analysis.	

2	To implement and test simple optimization techniques.	Apply the knowledge of Lex & Yacc tools to develop programs.
3	To give exposure to compiler writing tools.	Generate intermediate code.
4		Implement Optimization techniques and generate machine level code.

S8 CSE (2015 Batch)

CS402	Data Mining	SUMA S G
CS404	Embedded Systems	PONNAMBILI
CS472	Elective-IV Principles of Information Security	NEETHU KRISHNA
CE482	Elective V- Environmental Impact Assessment	Dr.SHALINI
CS492	Project	DEVIKA

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS402: DATA MINING AND WAREHOUSING

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes On completion of course the students will be able to:		
1	To introduce the concepts of data Mining and its applications	identify the key process of Data mining and Warehousing		
2	To introduce data preprocessing techniques	apply appropriate techniques to convert raw data into suitable format for practical data mining tasks		
3	To introduce Classification Models	analyze and compare various classification algorithms and apply in appropriate domain		
4	To introduce Rule based classification	evaluate the performance of various classification methods using performance metrics		
5	To introduce Association Rules Mining	make use of the concept of association rule mining in real world scenario		
6	To introduce advanced Data Mining Techniques	select appropriate clustering and algorithms for various applications, extend data mining methods to the new domains of data		

COURSE OBJECTIVE AND COURSE OUTCOME

CS404 EMBEDDED SYSTEM

Sl	Course Objective	Course Outcome
no		On completion of course the student will be

		able to
1	To impart basic knowledge about embeddedsystem	Discuss various types of embedded system, programming methods for 8051 and peripherals in 8051 microcontroller and its interfacing methods
2	To create awareness on the processes involved in CPU operation	Explained the various steps in embedded system design and working of CPU and it,s related components
3	To explain the various embedded computing platform and basic designs in embedded system	Interpret various steps in the design and operation of embedded system and its network based design
4	To understand basic knowledge about PICMicrocontroller	Explicate various types of embedded system, programming methods for PIC Microcontroller and peripherals in PIC Microcontroller and its interfacingmethods

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS472: PRINCIPLES OF INFORMATION SECURITY

Sl. No.	Course Objectives	Subject Learning Outcomes or Course Outcomes	
		On completion of course the students will be able to:	
1	To introduce fundamental concepts of security. etc.	Appreciate the common threats faced today	
2	To introduce and discuss the relevance of security in operating system, web services	Interpret the foundational theory behind information security	
3	To introduce fundamental concepts of secure electronic transactions.	Design a secure system	
4	To introduce fundamental concepts of security Bluetooth devices	Identify the potential vulnerabilities in software	

5	To introduce fundamental concepts of security in wireless lan	Appreciate the relevance of security in various domains
6	To introduce fundamental concepts of security in current domains	Develop secure web services and perform secure e-transactions

COURSE OBJECTIVES AND COURSE OUTCOMES FOR CS472:

PRINCIPLES OF INFORMATION SECURITY

Sl.	Course Objectives	Subject Learning Outcomes or	
No.		Course Outcomes	
		On completion of course the	
		students will be able to:	
1	To introduce fundamental concepts of	Appreciate the common threats faced today	
	security. etc.		
2	To introduce and discuss the relevance	Interpret the foundational theory behind	
	of security in operating system, web	information security	
	services		
3	To introduce fundamental concepts of	Design a secure system	
	secure electronic transactions.		
4	To introduce fundamental concepts of	Identify the potential vulnerabilities in	
	security Bluetooth devices	software	
5	To introduce fundamental concepts of	Appreciate the relevance of security in various	
	security in wireless lan	domains	
6	To introduce fundamental concepts of	Develop secure web services and perform	
	security in current domains	secure e-transactions	

ENVIRONMENTAL IMPACT ASSESSMENT

Sl No.		Subject Learning Outcomes or Course Outcomes	
	Course Objectives	On completion of course the students will be able to:	
1	To study the various types of environmental pollution	The students will have a basic knowledge of various pollution sources and their impacts	
2	To study the impact of various types of pollutants and their assessment techniques	Critically analyze and evaluate management theories and practic	
To study the various types of environmenta 1 pollution	To be able to mirror existing practices or to generate their own innovative management competencies, required for today's complex and global workplace	Plan and make decisions for organizations	
4	To be able to critically reflect on ethical theories and social responsibility ideologies to create sustainable organizations	Do staffing and related HRD functions	
5	To develop the basic understanding of amplifier designing and its analysis using hybrid model		